

Empress

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[Maria Tedora Santiago](#)

[ALLIES \(112cp-50cp+5cp\)](#)

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Maria Tedora Santiago



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Concept: Boss, Fixer, Dealer,

Role: She is more of an organization, through her the Player has 9

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<<http://suits.jepeteo.com/wp-content/uploads/2013/06/jessica-pearson-tv-series-suits.jpg>>

less powerful characters to dram. A fun way to play her, is to roll randomly (appearance roll) which character is available. Tedora is a hard hitting negotiator. Her assets are fixers: muscle, esp

Appearance: A tall beautiful mulato woman, in the most expensive and high quality subdued suit, and footware. With a sophisticated espion.

Note: Inspired from Jessica Pearson

Ethnicity: African-Latino (Mulato)

Gender: Female

Height: ; Hair

Relationships:

- Cousin of Tasha Santiago
- Clients are Osman Al Din (can be more than)
- Clients are Thomas Michaels (can be more than)

140/150

Attributes [40]: ST 10 [0]; DX 10 [0]; IQ 12 [40]; HT 10 [0].

Secondary Characteristics [0]: Damage 1d-2/1d; BL 20lbs.; HP 10 [0]; Will 10 [0]; Per 10 [0]; FP 10 [0]; Basic Speed 5 [0]; Basic Move 5 [0]; Dodge 8 [0].

Social Background [5]:

- Cultural Familiarity Local: African [0]
- Language: R/W Haven Fluent [0]
- Language: S/C Haven Fluent [0]
- Language: S/C English Fluent [3]
- Language: R/W English Fluent [2]

Advantages [113]:

- Appearance: Beautiful (+2/+4 reaction modifier) [12]
- Allies Group (Freq-12, x2 cost; Allies Group 112 + 50 disads, 9 characters, 18cp) [36]
- Brilliant Lawyer Talent +4 (Law, Diplomacy, Politics, Psychology, Acting, Merchant) [20]
- Wealth (Very Wealthy) [30]

- Reputation +4 “Mama Mary” (Charitable Institution) [5]
- Status (Professional Connected Elite) 2 [5]
- Contact Group (Leftists; 9) [5]
- Fashion Sense [5]

Disadvantages [-50]:

- Minority (LGBT) [-5]
- Obsession (Self-control 12; Equal Rights) [-10]
- Dependency (maintenance medicine) [-5]
- Secret (Embarrassing) [-5]
- Dependents (Employees and Charities; 12) [-10]
- Code of Honor (Professional) [-5]
- Pacifism (Cannot Harm Innocents) [-10]

Quirks

1. Fights for the downtrodden, likes being an underdog
2. Rumours of her past goes around
- 3.
- 4.

SKILLS

Primary Skills [0]:

- Law (H) IQ [4]-16
- Diplomacy (H) IQ [4]-16
- Politics (A) IQ+1 [4]-17
- Psychology (H) IQ [4]-16
- Merchant (A) IQ+1 [4]-17
- Acting (A) IQ+1 [4]-17

Secondary Skills [12]:

- Expertise Fashion (H) IQ-1 [2]-11
- Make up (E) IQ+1 [2]-13
- Dance (A) DX [2]-10
- Sex Appeal (A) HT [2]-10
- Streetwise (A) IQ [2]-12
- Savoir-Faire (High Society) (E) IQ+1 [2]-13

Background Skills [6]:

- Area Knowledge (E) IQ+1 [1]-13
- Running (A) HT-1 [1]-9

- Savoir-Faire (Business) (E) IQ [1]-12
- Connoisseur Fashion (A) IQ-1 [1]-11
- Brawl (E) DX [1]-10
-

Outfit

4lbs

- Formal High Business Fashioni Clothes and Shoes

COMBAT

Dodge-8;

Move-5 (Jump Long 3yds; 0.5 yards high)

ALLIES (112cp-50cp+5cp)

Fairly often, because they are busy with their tasks at work. Bautista
Dexter

[Point Breakdown](#)



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Face Man Lawyer

Atty Bautista Calderon

² <<http://darklydexter.com/wp-content/uploads/2012/11/david-zayas.jpg>>

ST: 13 [30]	HP: 13	Speed: 5.00
DX: 10 [0]	Will: 11	Move: 5
IQ: 11 [20]	Per: 11	SM: 0
HT: 10 [0]	FP: 10	DR: 0
Dodge: 8	Parry: 11	Block: 9

- **Karate (10):** 2d6-1 crushing (ceramic gauntlets); Reach C
- **Pistol (12):** Acc2, 2d6 pi+ Colt Gov't
 - 2x Magazines
- **Skills [42]:** Karate Sport-13 [4]; Skill Adaption Neck Control-12 [1]; Pistol Sport-15 [4]; Golf Sport-13 [2]; Gambling-15 [2]; Tactics-12 [2]; Law (Business)-15 [4]; Diplomacy-17 [4]; Psychology-15 [4]; Acting-15 [2]; Leadership-17 [2]; Merchant-15 [2]; Administration-15 [2]; Sex Appeal-10 [2]; Savoir-Fair (military)-12 [1]; Savoir-Fair (High society)-12 [1]; Streetwise-11 [1]
- **Advantages [45]:** Law Talent 3 (Law, Diplomacy, Psychology, Acting, Merchant, Administration) [15]; Sports and Gaming Talent 3 (Combat Sport, Sports, Games, Gambling, Tactics, Leadership) [15]; Attractive [4]; Charisma +2 [10]; Permit to Carry [1]; Wealth (Comfortable; Debt -10) [0]; Cultural Familiarity: Western [1]; Cultural Familiarity: Latin [1]; Spanish [3]; English [3].
- **Disadvantages [-50]:** Amorous Compulsion (12) [-10]; Code of Honor (Professional) [-5]; Secret (Bisexual; Embarrassing) [-5]; Pacifism: Cannot Harm Innocents [-10]; Enemies (Lesser Powerful but a Group; Rivals; Freq-9) [-5]; Duty, Non-Hazardous (On-Call; 15) [-10].
- **Quirks [-5]:** Smoker, Drinker, Devout Christian,
- **Equipment:** 23.5lbs (Light)
 - Professional Clothes 4lbs
 - Fighting Spiked Gloves 0.5lbs
 - Fine (reliable) Barreta 93R 4lbs
 - Extra Ammo (x2 extended mags, x2 mags 5lbs)
 - Discreet Webgear \$20 1lb

- Striking Knee and Elbow Pads \$50 2lbs
- Fine Combat Boots \$150 3lbs
- Ballistic Vest 4lbs

Ruthless Administrator

(Right Hand)

Inspiration Ari Gold (Good Wife) and Gustavo (breaking bad)



ST: 9 [-10]	HP: 9	Speed: 4.75
DX: 10 [0]	Will: 16 [20]	Move: 4
IQ: 12 [40]	Per: 12	SM: 0
HT: 9 [-10]	FP: 10	DR: 0
Dodge: 7	Parry: 9	Block: NA

- **Skills []:** Information Analysis (Economic and Logistical Warfare)-15 [4]; Politics-15 [2]; Law (Torts and Commercial Litigation)-15 [4]; Intimidation-20 [4]; Merchant-15 [2]; Psychology-15 [4]; Meditation-14 [1]; Interrogation-12 [2]; Games-12 [1]; Golf-9 [1]; Riding-9 [1]; Connoisseur (luxury

Goods)-12 [2]; Theology (Orishan)-10 [1]; Public Speaking-12 [2]

- ***Social Background and Advantages [53]:*** Talent 3 (information analysis , Administration, Politics, Intimidation, Merchant, Psychology) [15]; Single Minded [5]; Versatile [5]; Less Sleep [8]; Contact Group-12 (Business) [10]; Wealthy (Debt-10, -\$10,000; \$3,000 CoL) [10]; Language Talent (African Languages -40%) [6] and African Languages [10]; English [2]; Spanish [2]; French [2].
- ***Disadvantages [-50]:*** Code of Honor (Professional) [-5]; Disciplines of Faith (Orishan Worshiper) [-5]; Religious Minority (Orishan Worshiper; tends to be ganged up because of this) [-5]; Reputation: Pagan, Ruthless and Avaricious -2 [-10]; Secret () [-5]; Pacifism: Note the Absence of a compulsion to kill [-0]; Enemies (Lesser Powerful but a Group; Rivals; Freq-9) [-5]; Duty, Non-Hazardous (On-Call; 12) [-5].
- ***Quirks [-5]:*** Drinks,
- ***Equipment:*** 23.5lbs (Light)
 - Professional Clothes 4lbs
 - Fighting Spiked Gloves 0.5lbs
 - Fine (reliable) Barreta 93R 4lbs
 - Extra Ammo (x2 extended mags, x2 mags 5lbs)
 - Discreet Webgear \$20 1lb
 - Striking Knee and Elbow Pads \$50 2lbs
 - Fine Combat Boots \$150 3lbs
 - Ballistic Vest 4lbs

Sleuth and Analyst



Sasha Ramirez

Personal Assistant

ST: 9 [-10]	HP: 9	Speed: 6.00
DX: 12 [40]	Will: 10	Move: 6
IQ: 10 [0]	Per: 14 [20]	SM: 0
HT: 12 [20]	FP: 12	DR: 12/5 Torso
Dodge: 10	Parry: 11	Block: 9

- **Karate Punch/Kick (14/Feint-18):** 1d+2 crushing (fighting gloves, hidden knee and elbow pads); Reach C.
- **Pistol (15):** 2d6+2 Pi Fine (Reliable) Beretta 93R Wt. 3.4/0.9, RoF 9, Shots 20+1, ST 8†, Cost \$2,200/\$28, LC2.
 - 2x Extended Magazine 30 3lbs \$90
 - 2x Magazines
- **Skills [41]:** Brawling-12 (offhand training) [2]; Skill Adaption: Neck Control-11 [1]; Knee-12 [1]; Skill Adaption: Arm Lock-11 [1]; Kicking-12 [3]; Soldier-10 [2]; Fast Draw Pistol-12 [1]; Pistol-15 (weapon bond; weapon bond; off-hand training) [7]; Observation-14 [2]; Body language-14 [2]; Intelligence Analysis-12 [2]; Swimming-12 [1]; Running-11 [1]; Climbing-11

- [1]; Hiking-11 [1]; Survival (Jungle)-13 [1]; Stealth-12 [2]; Interrogation-13 [2]; Criminology-13 [2]; Research-12 [1]; Forensics-12 [2]; Administration-12 [2]; Lock picking-9 [1]; English [3];
- **Advantages [37]:** Night Vision 2 [2]; Signature Gear (Fine Paired Reliable Markov PMM \$500/\$10,000) [1]; Keen Vision +2 [4]; Fearless +2 [4]; Less Sleep 6 hours [8]; Pistol Permit [1]; Eidetic Memory [5]; Contacts (Military; Freq-9; Skill-12) [5]; Talent: Analyst 3 (Criminology, Interrogation, Research, Intelligence Analysis, Forensics, Administration) [15]
 - **Disadvantages [-50]:** Code of Honor (Professional) [-5]; Secret (**) [-5]; Debt (Mortgage; \$500/mo) [-5]; Pacifism: Cannot Harm Innocents [-10]; Duty, Hazardous (On-Call; 15) [-15]; Wealth (Struggling) [-10].
 - **Quirks [-5]:**
 -
 - **Equipment:** (Light)
 - Professional Clothes 2lbs
 - Fighting Spiked Gloves 0.5lbs
 - Fine (reliable) Paired Markov PMM 4.6lbs
 - Extra Ammo (x2 mags 0.8lbs)
 - Discreet Webgear \$20 0.5lb
 - Striking Knee and Elbow Pads \$50 2lbs
 - Fine Combat Boots \$150 3lbs
 - Concealed Vest 2lbs

Martial Artist



Jacqueline “Jackie” Solomon

2nd Personal Assistant Marine Lieutenant Martial Artist; Daughters of Gen. Solomon

ST: 10 [0]	HP: 10	Speed: 6.00
DX: 12 [40]	Will: 10	Move: 8 [10]
IQ: 10 [0]	Per: 12 [10]	SM: 0
HT: 12 [20]	FP: 12	DR: 12/5* Torso
Dodge: 10	Parry: 11	Block: 9

- **Karate Punch (14):** 1d+1 crushing; Reach C. Feint-18
- **Karate Kick/Elbows (14/12):** 1d+2 crushing; Reach C. Feint-18
- **Pistol (15):** 2d6+2 Pi Fine (Reliable) Beretta 93R Wt. 3.4/0.9, RoF 9, Shots 20+1, ST 8†, Cost \$2,200/\$28, LC2.
 - 2x Extended Magazine 30 3lbs \$90
 - 2x Magazines
- **Skills [49]:** Karate-14 [12]; Feint, Karate-18 [5]; Skill Adaption: Neck Control-13 [1]; Knee-14 [1]; Skill Adaption: Arm Lock-13 [1]; Kicking-14 [3]; Soldier-10 [2]; Fast Draw Pistol-13 [1]; Pistol-15 (weapon bond; Off-hand Training; Disassembly Schtick) [7]; Observation-13 [4]; Swimming-12 [1]; Running-11 [1]; Climbing-11 [1]; Hiking-11 [1]; Survival(Jungle)-12 [2]; Stealth-12 [2]; Acrobatics-12 [4].
- **Advantages [37]:** Night Vision 2 [2]; Combat Reflex [15]; Signature Gear (Fine Beretta 93R \$2200) [3]; Keen Vision +2 [4]; Fearless +2 [4]; Less Sleep 6 hours [8]; Pistol Permit [1].

- **Disadvantages [-50]:** Code of Honor (Professional) [-5]; Secret (**) [-5]; Debt (Mortgage; \$500/mo) [-5]; Pacifism: Cannot Harm Innocents [-10]; Duty, Hazardous (On-Call; 15) [-15]; Wealth (Struggling) [-10].
- **Quirks [-5]:**
 -
- **Equipment: 18.5lbs (None)**
 - Professional Clothes 4lbs
 - Fighting Concealed Spiked Gloves 0.5lbs
 - Fine (reliable) Barreta 93R \$2200 4.3lbs
 - Extra Ammo (x2 mags 1.8lbs)
 - Discreet (Fine) Webgear \$50 0.5lb
 - Striking Knee and Elbow Pads \$50 2lbs
 - Fine Combat Boots \$150 3lbs
 - Concealed Vest DR12/5 \$1000 2lbs

Honey Trap



Jaime Solomon

Former Ms. Haven; ³Underwear Model, Former Drug Addict

ST: 9 [-10]	HP: 9	Speed: 6.00
DX: 12 [40]	Will: 10 [0]	Move: 8 [10]
IQ: 10 [0]	Per: 12 [10]	SM: 0

³ <http://afro-style.com/images_artistes/kenya_moore/kenya_moore_02.jpg>

HT: 12 [20]	FP: 12	DR: 8F Torso
Dodge: 8	Parry: 9	Block: 9

- **Karate Punch/Kick (14):** 1d+2 crushing (fighting gloves, hidden knee and elbow pads); Reach C.
- **Pistol (15):** 2d6+2 Pi Fine (Reliable) Beretta 93R Wt. 3.4/0.9, RoF 9, Shots 20+1, ST 8†, Cost \$2,200/\$28, LC2.
 - 2x Extended Magazine 30 3lbs \$90
 - 2x Magazines
- **Brass Knuckle/Long Knife (13):** 1d6 cutting or 1d6-1 impaling (long knife); Reach 1,C.
- **Skills [46]:** Judo-12 [4]; Ground Fighting-12 [5]; Skill Adaption: Ground and Pound-11 [1]; Elbow Strike-12 [2]; Stealth-12 [2]; Dance-15 [2]; Sex Appeal-15 [2]; Savoir Faire (High Society)-14 [2]; Psychology [4]-13; Body Language-13 [4]; Streetwise-10 [2].
- **Advantages [24]:** Night Vision 2 [2]; Beautiful [12]; Talent Allure 3 (Sex Appeal, Erotic Art, Psychology, Acting, Expertise Fashion, Savoir Faire) [15] .
- **Disadvantages [-50]:** Str -1 [-10]; Code of Honor (Professional) [-5]; Addiction (Stimulants) [-5]; Secret (**; Prison) [-20]; Debt (Mortgage; \$1000/mo) [-5]; Pacifism: Cannot Harm Innocents [-10]; Duty, Hazardous (On-Call; 15) [-15]; .
- **Quirks [-5]:**
- **Equipment:**
 - Professional Clothes 4lbs
 - Fighting Spiked Gloves 0.5lbs
 - Fine (reliable) Barreta 93R 4lbs
 - Extra Ammo (x2 extended mags, x2 mags 5lbs)
 - Discreet Webgear \$20 1lb
 - Striking Knee and Elbow Pads \$50 2lbs
 - Fine Combat Boots \$150 3lbs

Wheelman and Informer⁴



Teo Santiago

ST: 9 [-10]	HP: 9	Speed: 5.00
DX: 12 [40]	Will: 10	Move: 5
IQ: 10 [0]	Per: 10	SM: 0
HT: 12 [0]	FP: 10	DR: 0
Dodge: 9	Parry: 11	Block: 9

- **Brawl (12):** Punch 1d-3 cr
- **Pistol (12):** Markov
- **Skills []:** Acting-13; Carousing-15; Streetwise-15; Driving-12;
- **Advantages []:** Talent (Carousing, Streetwise, Area Knowledge,
- **Disadvantages [-50]:** Odious Personal Habit (Gregarious); Chummy [-5]; Secret () [-10]; Addiction [-5]; Compulsive Carousing
- **Quirks [-5]:** Smoker, Drinker,
- **Equipment:**
 - Professional Clothes

⁴ <http://31.media.tumblr.com/tumblr_lln7cxLULN1qdijzfo1_1280.jpg>