



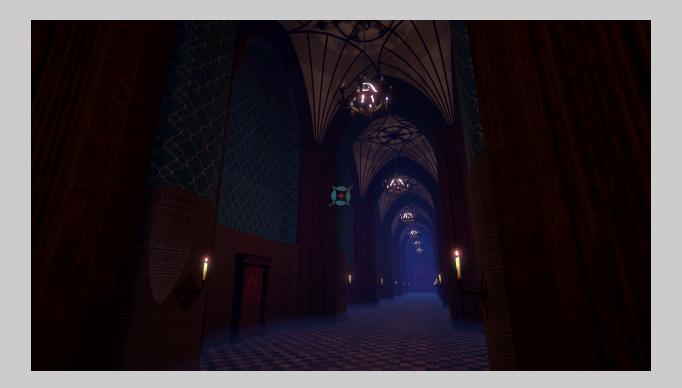
Synopsis

Fight until the end-death is watching.

Quest of Crimson Tears is a first-person perspective Psychological Horror and Fantasy VN-card game about 18 uniquely gifted individuals summoned to face brutal trials of life and death in pursuit of their greatest wishes and deepest desires. As they progress, their numbers dwindle one by one. To win is to survive each merciless trial—or to be one of the remaining two to outlast the rest. Strength will falter, wits will be tested, and fate itself may be altered at the flip of a card—betrayal is inevitable. In an unforgiving game of ruthlessness, who will be the last ones standing?

About the Project

*This is a proud project made entirely by **humans and with human work**, we are strictly against AI usage in all forms.



This is a non-union project within the death game genre featuring death trials that are psychologically challenging played through card gameplay, puzzle-solving, and decision making skills. It blends in a mix of psychological horror, fantasy, suspense, and thriller in the death game genre.

It takes direct inspiration from media such as Danganronpa, Zero Escape, DND, Alice in Borderland, and Library of Ruina to deliver its own narrative. It's also in 2.5D and built in Unity, featuring a 3D environment where you can freely roam and inspect 3D objects, while featuring 2D illustrations for certain in-game assets and objects such as the cards, sprites, CGs, etc. Each sprite is fully rendered and lightly animated.

This is also an indie project made almost entirely out of **volunteer work** so far. Therefore, we are incredibly grateful for the team we have cultivated today and incredibly excited to see the future in store for this project with voice actors on-board!

For more information, you can currently go to here: Quest of Crimson Tears



Requirements

- All voice actors must have a Discord account for communicating with the staff, development is done through a discord server.
- Voice actors must be at least 16 years old, if you are under 18 you'll need a guardian to sign the NDA for any given documents.
- Good audio quality (a high quality microphone with no background noise is preferred).
- This is currently a **deferred** position solely for the Prologue/Demo, beyond that we intend to be a paid position with the amount dependent on how funding goes. By auditioning you are required to acknowledge this piece of information.

Deadline: August 31st, 11:59PM EST

Character Notes

Each character will have their biography information, a character note, and voice description in order for your audition to properly match what we're looking for, however, you're not required to strictly follow these descriptions. They are there to be taken into consideration rather than a harsh guideline.

It is also important to us to make it clear that regardless of your gender orientation, we encourage you to audition for anyone you'd like regardless! Each character's voice description will be added with a 'masculine' or 'feminine' leaning note for whoever it applies to.

Confidentiality

To those that receive callback scripts and are eventually cast, we ask that you sign an NDA that prevents any materials or scripts to be shared during this casting process due to them being confidential. Confidentiality is a large portion of this process to help ensure the casting and production processes go smoothly. Again, if you are 16+ but below 18, you'll need a guardian to sign. Even when the casting process is over, we ask that you don't send any of these documents either.

Applying

When applying, please make sure to leave the following information:

- Name
- Age
- Contact Information/Socials
- Discord Username
- Equipment Used
- Demo Reel and/or Resume (Optional)

Any further questions can be directed to TheOnlyFuntime on Discord, X/Twitter, or crimsontearsvn@gmail.com.

Alternatively, you can also go here to join the discord server where there will be a temporary channel to discuss and ask about anything in regards to this and see if your concerns have already been asked and answered: Q:CT Discord Server

Format

Please do takes in AABBCC or AAABBCCC format.

- You can do 2-3 takes per audition, you can also redo an audition at any point before the deadline
- WAV/MP3 are acceptable formats.
- Please name your audition with (Insert Character Name) (Insert Your User)
 - Example: Emerson TheOnlyFuntime
 - In the case you are reauditioning, please try to name it as Reaudition_(Insert Character Name)_(Insert Your User).

Submission Information

- Please submit either on Casting Call Club, through the *voice actor specific* google form, or Email (crimsontearsvn@gmail.com). You're allowed to submit in more than one of these areas with the same submission. We will not be taking submissions anywhere else to help keep better track, please also be on the lookout for your spam boxes in case our emails go there instead. If you do not submit through at least one of the means stated, your audition will likely be missed.
- You may audition for as many characters as you wish and as many times as you'd like to before the final deadline.
- Casting Call Club Link: https://www.castingcall.club/projects/quest-of-crimson-tears
- Voice Acting Google Form Link: https://forms.gle/6ws88a7UGXhDYY7XA

Credits

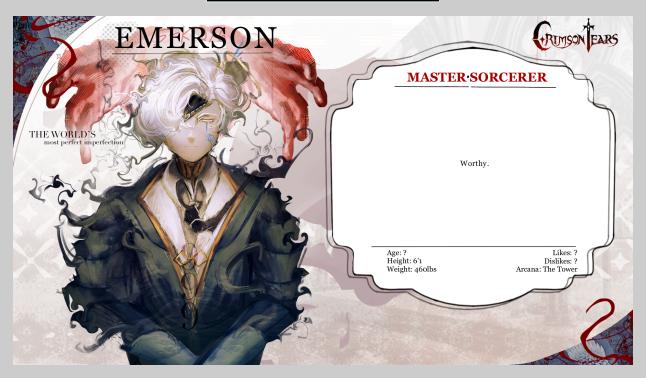
TheOnlyFuntime - Writing + Organizing Brookiko - Writing + Proofreading Roxcoord - General Consulting

Character Biography Credits

TheOnlyFuntime - Illustrations + Format + Writing
Phyriaxi - Illust. Edits
Mimi - Illust. + Bio Format Edits
Eymori - Illust. Edits
Korri - Format Edits
Brookiko - Writing + Proofreading
TurgizeVA - Proofreading
Roxcoord - General Consulting

Main Cast

Emerson - Master Sorcerer



Character Note:

An emotionally diverse cyborg that can switch in an instant, Emerson is sometimes soft-spoken and mindful, other times more eerie and remote, or sharp-witted and focused, yet none of it ever quite feels...genuine. They have such a strong detachment from human emotions that it's just amalgamations and complex codes. Sorcery is the only thing that remains of them that makes them feel any sense of life, the only clear mark of their emotions. Even if they are farther from perfection than everyone else, imperfection is the closest thing they can ever obtain.

Voice Description:

Medium-Medium High pitch, masculine leaning voice. Soft tone with the ability to have strong emotional range.

Lines -

"Welcome, I am Unit 5-K296 designated with the current name of: Emerson (em-ur-son). May I know your designated number as well?" (Neutral)

"P- please get away from that sir! I don't know what that does, honest! I don't want to risk getting you hurt on my behalf." (Concerned)

"Can't you feel it?! You're not fooling anyone with those cheap cards!" (Frantic)

Preferably looking for a Non-Binary identifying Voice Actor.

Lilith Ravencroft - Master Diabolist



Character Description:

An incredible storyteller with an abnormally bubbly and cheery attitude, Lilith captures an audience's attention with these traits alone. In spite of this, sometimes when she tells her stories, her voice comes off as more soothing and down-to-earth, creating a sort of homey connection with those who listen. What she lacks in, she does her best to hide with her over-the-top nature and an unnatural brightness.

Voice Description:

Medium-Medium Low pitch, feminine leaning voice. Soothing and near-whimsical tone, with an edge of seriousness when need be.

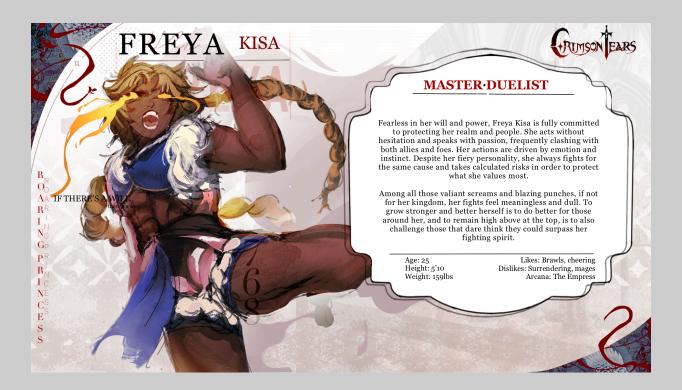
Lines -

"IS THAT—don't tell me—oh it is, right here in the flesh! It's such an honor! Where are my manners, Lilith Ravencroft, Master Diabolist. Let's talk later, shall we?" (Bubbly)

"Yoohoo~ is everything alright, darling? No worries, I'll be here as long as you need me to be." (Supportive)

"Now tell me, are you a dreamer? Or are you the type to wake up screaming, young one?" (Sinister)

Freya Kisa - Master Duelist



Character Description:

A princess who doesn't hesitate to lift her kingdom's spirits through fierce roars and booming vocals—Freya's outspoken nature and aggressive prowess on the battle gained the respect of her citizens for generations to come. She speaks solely through her heart and only trusts in her gut to prevail—resulting in butting heads with those around her very often, both literally and figuratively. She valiantly and fearlessly uses her strength to protect the sole thing she treasures most, her people.

Voice Description:

Medium pitch, feminine leaning voice with a thunderous tone.

Lines -

"HEAR ME NOW, FOR IT IS FREYA (fray-yuh) KISA (kiss-uh) YOU'VE STUMBLED UPON! MASTER DUELIST, FUTURE QUEEN OF TESI (tes-ee). Now, what is your purpose here?" (Prideful)

"I– I think I'll just give it some space, y'know? Right? Right...I probably should get going now..." (Flustered)

"OHO! Now we're getting somewhere, quick, toss it!" (Excited)

Laux Amara - Master Lichking



Character Description:

Combining snarkiness, condescension, and laziness into one package, Laux is quite cynical and unforgiving, expressing his opinions without hesitation and letting just a small group of people approach him. With no more than the motivation to indulge in cheap beer and lengthy naps, he wastes the rest of his years away after failing to achieve everything he once desired.

Voice Description:

Medium-low range, masculine leaning voice with a degrading or uninterested tone, almost as if he'd rather be anywhere else and could care less about how his words come across.

Lines -

"It's Laux (locks), now scram, don't you got anythin' else to do?" (Annoyed)

"What are you starin' at? Look, I'm fine. You see this bone right here? Been pokin' out for years. Then this one right here? Same deal. Don't ask." (Frustrated)

"...Hold it, go back a bit—*laughs* you're tellin' me, *me*, they brought the *undead* guy to this thing? And you're sayin' this with that serious look? Tell you what, outta the goodness of my big ol' heart, I'll keep laughing for the both of us." (Snarky)

Norrin Raud - Master Guildmaster



Character Description:

An incredibly elusive leader with a very relaxed demeanor, despite no one ever truly knowing Norrin, he works hard at protecting those around him so they can be just as free as he is. He views himself as a friend rather than a guild master, and often lets that show through his more laissez-faire personality. Yet it doesn't stop him from being quite lively when he's passionate. Not only does he know how to keep others safe, but also make them feel as though they're right under his protection.

Voice Description:

Medium range with a masculine leaning voice, a bit of rasp to his voice. (20s range)

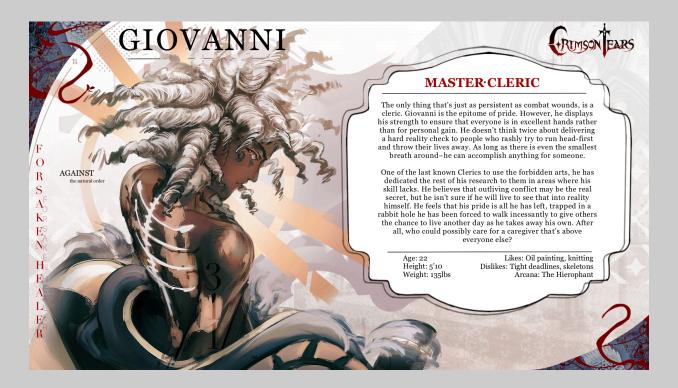
Lines -

"Mm? Who, me? Well you're lookin' at Norrin Raud (raw-ud) the *Master* Guildmaster. As for the rest, let's keep it our secret shall we?" (Delighted)

"HAHA! Would you look at that, grown a few extra inches since I last saw ya'. Save some for the rest of us next time." (Playful)

"My dear *dear* friend, what's gotten into you lately? C'mon—you don't even have any bark left. Well if being a lapdog is your thing, who am I to judge?" (Teasing)

Giovanni - Master Cleric



Character Description:

A very boastful and flamboyant busybody that takes great pride in his talents, Giovanni is very outgoing and social, never failing to bring something to the table. To him, he's among one of the greats, and even thinks he's well above the others among his status. Some may claim it's him being a showoff, but he simply wishes to show the world his gifts.

Voice Description:

Medium range with a masculine leaning voice with an array of flamboyance. (20s range)

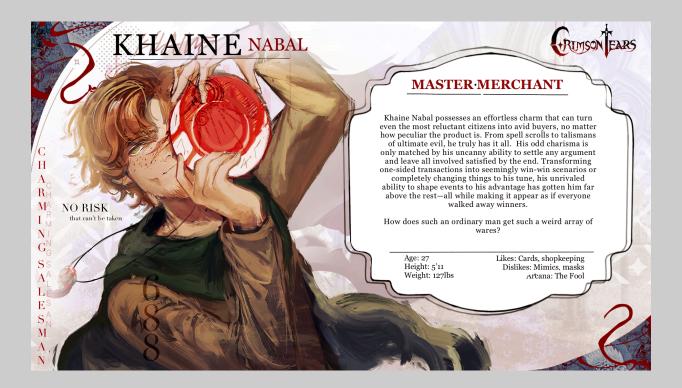
Lines -

"Your dearest Giovanni is here! Please, hold your applause." (Cocky)

"W- what do you mean she just jumped down there?! WILLINGLY? God, what would you do without me?" (Stressed)

"...You're really putting me to the test here." (Annoyed)

Khaine Nabal - Master Merchant



Character Description:

A sly, shrewd, and clever charmer. Although Khaine seems to have little trouble attracting others with his "man of the people" demeanor, he lacks a strong backbone and will often flee if he senses a hint of danger. When the people pleaser isn't pleasing, he comes across as somewhat awkward and socially-anxious. He's well aware of what he's good at, and it means having nothing to do with putting himself on the line.

Voice Description:

Medium to Medium-High range with a masculine leaning voice and a salesman tone. (Mid-Late 20s range)

Lines -

"The name's Khaine (Kai-nay) Nabal (nah-bal), now don't forget it kid! You'll never know when you need me." (Cocky)

"C'mon— it's not about what you sell, it's about making 'em believe they need it, cause then...well everyone wins! It's just business!" (Boastful)

"C- can't you cut it out already? Sheesh, what's with you lately?!" (Shaken)

Nala Firnen - Master Alchemist

Character Description:

A sensitive, overbearing, and overly-cautious guardian. Nala often goes far out of her way to keep everyone in check and make them feel safe, even when it's quite unnecessary. To her, there's always something that needs to be done and keeps herself busy, often scattering and disappearing at times when she's not with Adril.

Voice Description:

Medium to Medium-Low range with a feminine leaning voice. (30s–40s range)

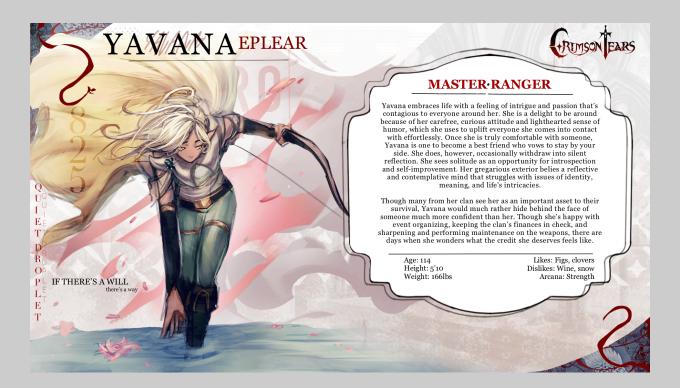
Lines -

"Gosh where is he? He's got me worried *sick* these days. O- oh! I'm Nala (nah-la) Firnen (fur-nin)! I'm his mother, have you seen him around anywhere?" (Frantic)

"Hey, no matter what happens, just stay behind me. Okay?" (Sincere)

"W- we don't do that! That's not who we are, where is your head at right now? Where do you even think you're going with THIS?!" (Stressed)

Yavana Eplear - Master Ranger



Character Description:

An adventurer with plenty of stories to tell and the passion and open heart to tell them to others, people are drawn to Yavana by her bright, carefree, and straight-forward attitude. Though beyond that she's incredibly unsure of the person underneath that, and so, she simply follows the tune of the wind. With all of her achievements and duties hidden in the backburner, many wonder how she even received her title to this day.

Voice Description:

Medium to Medium-High range with a feminine leaning voice. (Early 20s range)

Lines -

"If you need anything, I'll be a call away. Oh, right, almost forgot, it's Eplear (ep-leer), Yavana Eplear." (Neutral)

"Why did I choose to be a Ranger? I do it for the thrill of it, nothing more, nothing less. Isn't that enough?" (Lighthearted)

"WHOA! You're from Sorul (sor-ruhl)? I don't suppose you'd know-*ahem* Sorry, I'm focused, I promise." (Curious)

<u>Tilro Altair - Master Tracker</u>



Character Description:

A soft-spoken tracker with keen eyes and fierce loyalty, Tilro thinks over every action he makes and moves with instinct, generally approaching or intruding conversations with extreme caution in hopes of making connections. With all the pressure he shoulders, the ability to make any kind of connection with others means so much more than words could ever say.

Voice Description:

Medium to Low range with a masculine leaning voice. (Teens – Early 20s range)

Lines -

"Woa! So you're like a Master Helper? That's sick! I don't really do much but. I hope we can get along!" (Friendly)

"Well...someone has to keep an eye out, right?" (Light-hearted)

"Hey! Wait up! Sorry I don't mean to interrupt but, you left this? W- whatever it is." (Confused)

Mirabelle LaFleur - Master Scry



Character Description:

A fiercely dazzling young star, Mirabelle is extremely popular for her prowess and talents among the LaFleur family. With her pompous attitude, she ferociously rose to the top with no time to spare for those that can't keep up with her pace. She only cares about living life to the fullest and enjoying all of life's pleasures.

Voice Description:

Medium-High to High range with a feminine leaning voice, french accent preferred but not required.

Lines -

"The dashing, charming, and extraordinary—Mirabelle (meer-ah-bell) LaFleur (la-flur), right here in the flesh! I'm *sure* you've already heard of me by now, but I'll leave my card right here just in case." (Prideful)

"Shoo, shoo, do come back with a better story next time. The last one was a real *dread*." (Bleak)

"W- who dares disturb my sacred beauty sleep at this hour? P- perhaps you simply longed for my presence...b-b-but this is truly excessive!" (Scared)

Adril Firnen - Master Enchanter



Character Description:

A short-tempered, stubborn, and promising young scholar—Adril is rather unsociable and bitter, making it clear that he lacks interest in forming bonds and putting little thought into how he's portrayed. To him, all that's needed in life is to protect himself and his mother, no matter how selfish it may seem.

Voice Description:

His voice should be rather casual and disinterested. Medium-Low to Low range with a masculine leaning voice. (Teens range)

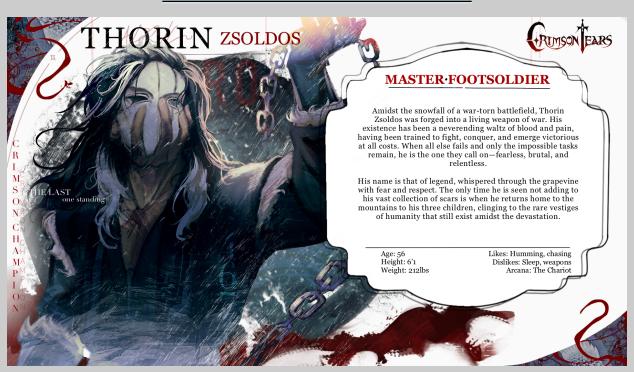
Lines -

"Alright, let me get this straight with you. No, I'm not a ghoul. No, this isn't permanent. No, I don't take private jobs. And yes, I'm an enchanter, nothing more. Got it? Good." (Straightforward)

"Alright, alright, I get it. God, you're even starting to sound like her." (Annoyed)

"J- just...leave me be. What are you even here for?" (Tired)

Thorin Zsoldos - Master Footsoldier



Character Note:

A stone-hearted and disdainful weapon driven by his sole purpose—Thorin judges others based on their worth and challenges anyone that questions his authority. He stands as one of the few

long-standing soldiers to excel exclusively in hand to hand combat. Using that strength to intimidate and strike fear into the lives of others. He wholeheartedly believes in his side of the war above all else, and will stop at nothing to help them prevail.

Voice Description:

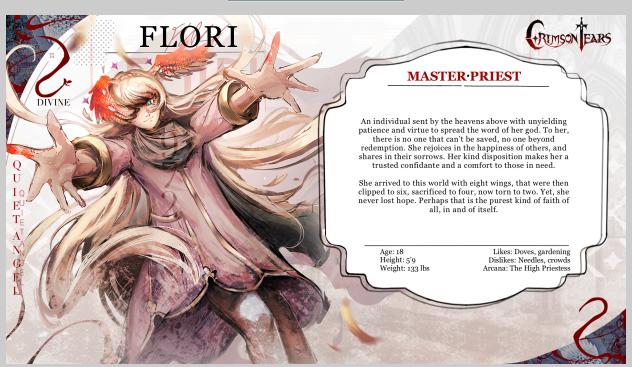
His voice should be rather emotionless and cold. Low range with a masculine leaning voice. (Late 50s–60s range)

Lines -

"Zsoldos (zol-dos). Long-time soldier for the Anaxa clan." (Neutral)

"...I've walked these snows longer than the immortals could even speak on. Who do you think you are to challenge me?" (Serious)

"Hmph...you should've died long before you came here. What a waste." (Condescending)



Flori - Master Priest

Character Note:

A bubbly, kind-hearted young angel–Flori treats everyone equally with compassion and understanding that try to embody that of the god who sent her. She aimlessly wanders the world to fulfill her purpose of spreading her god's will to aid in healing the world, a prayer at a time. Despite her age, the time she's spent has drained a lot out of her and her abilities, and tends to sleep at least 16 hours a day.

Voice Description:

Medium-High to High range with a feminine leaning voice. (Teens range)

Lines -

"Um...hi? I'm Flori (flo-ree). It's nice to meet you...have you seen anyone else around?" (Sleepy)

"Even now, they're watching out for me! It's the greatest honor I can bear, I...just hope I can be worthy of them someday." (Proud)

"If there's anything I can do, I'll be here...I think...? I dunno anymore..." (Confused)

This role requires the ability to sing, please also provide a singing demo for this role.

Alexis Lykos - Master?



Character Description:

A loyal soldier with an intense dedication to her cause—Alexis upholds the knight's code above all else to protect as many people as she can under righteous law despite holding an ambiguous record. Though she makes those around her a priority, this also includes putting them above her own well being more often than not. She'll tend to 'people please' and act ignorant for almost any conversation if it means it'll make them feel better in the end. Willing to push through it all, she'll continue to be a noble guard and be a strong example of what a knight could be.

Voice Description:

Medium to Medium-High range with a feminine leaning voice.

Lines -

"Alexis Lykos (lie-cos), proud knight of Sorul at your service! It's an honor to get to work with you all!" (Determined)

"Ssssssure? I mean, if that's what works for you, then what's the harm in it! I guess? Or I hope at least." (Shy)

"The code? It's a way of life- it's so much more than just a silly paper, and don't even *think* about trying to say it's the 'old way'. It gives us all hope, that there's a better tomorrow out there." (Proud)

Oberon Thorne - Master Diplomat



Character Description:

An extremely sophisticated and calculating leader—Oberon is solely concerned with advancing his job and encouraging people around him. In spite of his position, he comes across as quite approachable and open to anyone who is prepared to pay attention. Every action he performs must have purpose, every statement must have greater impact than the one before it, and all must illuminate the truths of the world.

Voice Description:

Medium to Medium–Low range with a masculine leaning voice. (Early–Mid 20s range)

Lines -

"Greetings! Renegade, I take it? Oh— where are my manners, I'm Oberon (oh-bur-on) Thorne, it's an honor to finally meet with you. (Friendly)

"Fret not, for above this sea of chaos, I alone will steer our course." (Determined)

"My apologies, but, shall we get going now? I don't mean to intrude but we're almost out of time." (Sincere)

PRIMSON EARS SONIA BELROSE MASTER BLOODHUNTER A true reward is one you'd always put your life on the line for"; Sonia Belrose lives by these words, though the tears she sheds are not anymore visible than the blood she spills. Spilling her own blood for more, she lacks the energy to do much beyond her work. She claims to value rewards worth dying for, yet lives as if life itself is a disposable currency. Every step she takes is driven by an insatiable hunger for something unseen, and she makes little effort to hide her madness. With luck, if she's seen, her opponent will be terrified to enter their field ever again; with bad luck, they won't even have a foot to walk out with. Despite her skill and ruthlessness, she shuns the spotlight. With every chance she defers it to others without hesitation, muttering something about "more O 0 deserving hands." Yet the question still remains, what is she truly after? Would there ever be enough blood to give for it? Age: 24 Height: 5'6 Likes: Moonlight Dislikes: Icebreakers Weight: 122lbs Arcana: The Moor Õ S

Sonia Belrose - Master Bloodhunter

Character Description:

A cold-hearted, distant, huntress that uses the blood within her very veins to cast the final blow-Sonia is a force that many fear to cross paths with. Those in her wake are terrified to keep all of their limbs intact, let alone get to know her. Not that she holds much favor towards the lives of others anyway. But it has become a mystery at this point what exactly this girl's target really is.

Voice Description:

Medium–Low to Low range with a feminine leaning voice and a slight monotone tone.

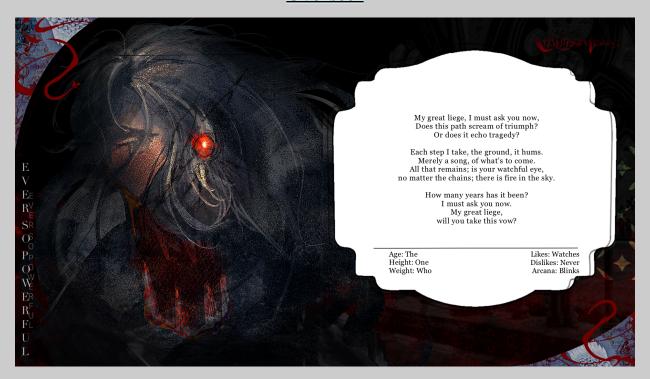
Lines -

"...It's a pleasure to meet you, moving on now—" (Uninterested)

"A true reward is one you'd always put your life on the line for." (Grounded)

"Enough of this already, *seriously*, why do you even bother trifling with him? He should be the *least* of your worries." (Stern)

Overseer



Character Description:

As one of many of the world's unknown, chaotic enigmas—the Overseer awaits. Waiting, watching, until he sends out his call to those worthy enough of a fraction of a deity's gift. He's extremely irrational, ambitious, and destructive and tends to range from unnerving silence to extreme gestures of his abilities.

Voice Description:

Medium–Low to Low range with a masculine leaning voice with an arrogant tone.

Lines -

"All will be revealed with time, for this isn't your last coming." (Grounded)

"It always ends like this. Do tell me, are these screams not familiar to you?" (Cut-throat)

"Hmm, a blindfold wraps the ram that blindly wanders into the Devil's hands." (Intrigued)