

MM//Productions

Carnage in Space: Ignition

Hudson, WI, September 5, 2016 - MM//Productions has announced a beta of its first browser-based game, *Carnage in Space: Ignition*.

Epic battle! Wonton destruction! Unimaginable power awaits - if you can survive!

All throughout a war-torn galaxy, mysterious hands guide the course of history through the rise and fall of empires. Amidst the chaos, a very special breed of warrior paves the way for change the only way they can - by killing everything that stands in their way! Take control of one such killing machine, the swift and lethal Nightmare, as he sets out to single-handedly tear apart armies, eliminate their leaders, and look awesome while doing it.

Just because Nightmare makes violence look easy doesn't mean it is - his foes are many, they are merciless, and they are deadly. In this world, only the best of the best make it out on top - or at all. To survive, you'll need to hone your reflexes, pick the best tools for the job, and make sure to polish that vibrosword until it shines! The mighty few who survive to the end will get to use some of the finest weapons ever created, from giant flaming swords to rocket launchers and everything in between. With the right gun, a ton of determination, and just the slightest hint of luck, you might just win the day.

The beta of *Carnage in Space: Ignition* can be played online for free on any reasonably recent computer running the latest version of Google Chrome.

The full game is scheduled for release in December 2016.

Press Info

Full press kit can be found at <https://carnageinspace.com/press>

The game itself can be found and played at <https://carnageinspace.com>

For more information, contact the author at moscowmodder@gmail.com

For news and discussion, see <https://www.facebook.com/carnageinspace/>